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# Decibel meter using IoT with notice board

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Abstract - This paper describes the development of a system to monitor sound decibels in the environment as well as enable real time data visualization using an interface through Node MCU and multiple devices. A sound sensor is used for the measurement of sound intensity. The best kind of transducer for sound level meter is condenser microphone, which combines precision with reliability. The diaphragm of the sensor responds to changes in air strain brought on through sound waves. That is why the instrument is sometimes referred to as a sound pressure level meter.

Sound level meters are generally used in noise air pollution research for the quantification of extraordinary sorts of noise, particularly for industrial environmental, mining and plane noise. We are making a system which measures the sound intensity and shows the real time data on cloud graph as well as on the notice board along with it we can display the required message on the notice board through the app on the cellphone through any desired location. This will help in controlling and monitoring the noise factor mainly in industrial areas. The components used in this system are Node MCU, sound sensor, LCD display along with I2C module, connecting wires, PCB/breadboard.

Key Words: Sound sensor, noise monitoring, decibel values, NodeMCU,LCD display.

# **1. INTRODUCTION**

In general, a sound level metre is used to measure the intensity of the surrounding sound. Condenser microphones combine precision with stability and reliability, making them ideal for use with a decibel metre. Because the diaphragm of the microphone responds to changes in air pressure caused by sound waves, this device is also known as an SPL (Sound Pressure Level) Meter.

Decibel metres are commonly used in studies to identify various types of noise pollution, particularly industrial, environmental, mining, and aircraft noise. This do-ityourself project is useful for measuring loudness in decibels (dB).

In this IoT project, we will create a simple Decibel Meter with an ESP8266 and a Sound Sensor. We will also use a

small 0.96" I2C OLED Display to visualise the noise intensity locally. The Sound Sensor will detect sound and convert it into an analogue signal that the Nodemcu ESP8266 will read. The Node MCU then connects to the WiFi network and uploads the data to the Arduino IoT Cloud. As a result, you can monitor those parameters remotely from anywhere in the world.

### 1.1 System Overview

The entire system can be divided into three parts: hardware (Nodedevices), database, and webapp. Figure 1 shows a block diagram of the system overview.

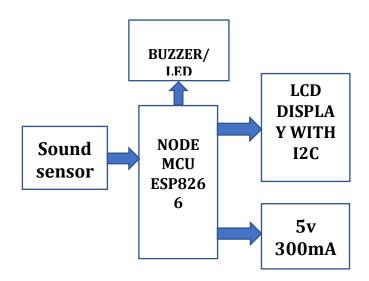


Fig -1 Block dig. of connecting the hardware.

The ADC will obtain an analogue reading from the microphone. After the signal has been processed, it is sent to the NodeMCU, which uses Wi-Fi to send the processed data

to the database, ThingSpeak, via the internet[9]. ThingSpeak is essentially a database that handles realtime data memory and serving. The webapp then pulls real-time data and displays it in the form of a graph in the Thingspeak field channel.

In this project, we are using a sound sensor module. This sensor consists of an in-built capacitive microphone, which uses the vibration and converts it into current or



voltage signals. This sensor is further connected to the Node-MCU ESP8266 .This ESP8266 acts a the heart of the system. It sends the data to LCD display via I2C module where serial communication can take place. Also it sends the real time data to the IoT cloud database at the specified location.So, basically the transducer i.e. the sound sensor detects the noise in 3 different levels assigned such as low , moderate, high .When the code in loaded in node-MCU it will connect to the wifi. Once the wifi is connected the lcd display will start displaying the decibel values of the amount of noise detected by the sound sensor. The decibel values changes according to noise detected by sensor. Also when the noise is at low level green LED turns ON , when the noise level increases and goes to moderate level the green LED turns OFF and the yellow LED turns ON , as soon as the noise level reaches the highest level the yellow LED turns OFF and red LED turns ON along with the buzzer alarm. Also we have access to display the required message on the LCD display through the app in our phones. The real time data will be shown in the cloud data channel through a field graph. Also we can download the records in the excel sheet of the recorded decibel values .Also we have made an app which will be connected to the display so that any specified message can be displayed on it by the authority.

# 1.1.1 Hardware

Each node device is made up of a loudness/sound sensor, and a NodeMCU (ESP8266) module, all powered by a single 5V smartphone DC wall adapter or a smartphone power bank. Figure 2 depicts one of the three node-device prototypes created for this project.



Fig -2 Sound sensor with NodeMCU

Sound Sensor: The Sound Sensor detects the intensity of the environment's sound and feeds it to the Arduino's ADC. The module's main component is a simple microphone based on the LM386 amplifier and an electret microphone. This module is a three-pin sensor with power, ground, and an analogue output that can be easily interfaced and sampled by a microcontroller.

NodeMCU (ESP8266): This is the node device's brain. It serves as an IoT platform. It's a Wi-Fi module with esp8266 firmware. It uploads processed sensor data from the Arduino to the database. The ESP8266 Open source Community created this board. It operates on the NodeMCU operating system, which is based on the LUA scripting language. The processor is an ESP8266 (LX106). It has 128 Kbytes of internal memory and a storage capacity of 4 Mbytes. With a physical size of 49 x 24.5 x 13mm and a USB port for connecting to a computer, this chip consumes approximately 0.00026W0.56W of power. Having met all of the criteria, this chip is currently the most advanced hardware available and represents the future of IoT. This device is programmed using the Arduino wrapper/interpreter library, which allows programming in C++.



Fig -3 Pins shown of NodeMCU

LCD with I2C module: GND is a ground pin and should be connected to the ground of NodeMCU. VCC supplies power to the module and the LCD. Connect it to the 5V output of the NodeMCU or a separate power supply. SDA is a Serial Data pin. This line is used for both transmit and receive. SCL is a Serial Clock pin. This is a timing signal supplied by the Bus Master device.

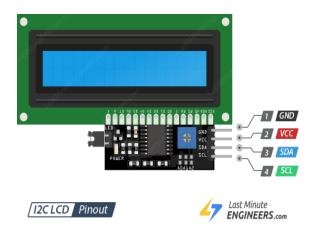


Fig -4 LCD display with I2C module

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### 1.1.2 MIT APP

This app is being used to send the message/notice over the display for emergency purposes.

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Fig -7 Making App interface for displaying notice on LCD

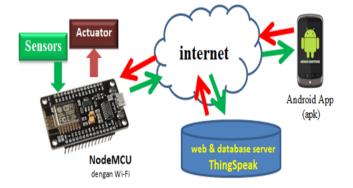
Using a web browser and either a connected phone or an emulator, App Inventor allows you to create Android apps. The App Inventor servers maintain track of your projects and store your work.

MIT App Inventor is a web-based platform that uses mobile app creation to teach computational thinking topics. Students build apps by dragging and dropping components within a design view and programming application behaviour with a visual blocks language. In this chapter, we look at (1) the history of MIT App Inventor's development, (2) the project's project objectives and how they influence the system's design, and (3) the procedures MIT utilises to develop the platform and how they are influenced by computational thinking literature. The benefits of quick, iterative design on learning include using components as abstractions, aligning blocks with student mental models, and using components as abstractions

### 1.2 Database

ThingSpeak is an open-source Ruby software that allows users to communicate with internet-connected devices. [2] It simplifies data access, retrieval, and logging by exposing an API to both devices and social network websites. ThingSpeak was originally launched in 2010 by ioBridge as a service to support IoT applications. [3]

ThingSpeak has integrated support from MathWorks' numerical computing software MATLAB,[4] allowing ThingSpeak users to analyse and visualise uploaded data using MATLAB without the need to purchase a MathWorks MATLAB licence.

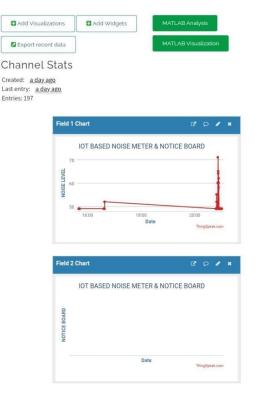


### Fig -5 Interfacing of NodeMCU with Thingspeak interface



### Fig -6 Graph of output analysis on Thingspeak interface

### 2. Result Analysis



**Chart-**1: Real time graphical representation shown on website channel



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**Fig -7**: Real time monitoring of decibel values shown in excel data file

# **3. CONCLUSIONS**

Noise pollution has become one of India's most important problems, affecting inhabitants' strength. As a result, the framework should be designed to significantly reduce the degree of noise, and adjustments should be made as needed. One method for IoT-based noise pollution monitoring is presented in this study.

The clamour contamination checking framework utilises an Arduino regulator to record and measure data, as well as a sound sensor to detect a considerable amount of clamour. This approach can also be used to check for commotion pollution in modern zones and urban settlements. The use of this model can provide a costeffective and low-effort solution for monitoring natural noise on a continuous basis.

This compact system has a small scale as well as large scale applications. **Major use of it can be in the industrial sector as noise pollution is the main issue in industries nowadays.** It can also be used in educational institutes to monitor noise in libraries and classrooms. Can be used in traffic areas to monitor noise pollution in the environment. This device is mainly using NodeMCU for sending and showing the data on website for keeping a past record of the changes in noise decibels. As well as we can get a real time graph using IoT using the interface. Implementation of this device will give a cost effective and well systemized solution for keeping a track on environmental noise at real time monitoring.

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