

Overview of GFDM Error Performance for High Speed Communication Systems (5th Generation)

Khyati Ghai¹, Prof. Sandeep Bhad², Prof. Pankaj Mishra³

¹(M-Tech Scholar), Department of Digital Electronics, Rungta College of Engineering and Technology, Kohka Road Kurud Bhilai (C.G)

²Assistant Professor, Department of Electronics & Telecommunications, Rungta College of Engineering and Technology, Kohka Road Kurud Bhilai (C.G)

³Head of Department (HoD), Department of Electronics & Telecommunications, Rungta College of Engineering and Technology, Kohka Road Kurud Bhilai (C.G)

Abstract:- 5G cell frameworks must convey high information rates, ultralow control utilization, and low end-to-end dormancy. At present, there is significant enthusiasm for the outline and execution of new 5G physical layer waveforms. One of the major hopes in this area is from Generalized Frequency Division Multiplexing (GFDM). 5G waveforms are required to help a smooth progress from existing 4G arrangements. In this paper, the execution of a GFDM waveform is noted down with regards to LTE - In utilizing 3D 3GPP channel demonstrate. The Results are specifically contrasted and conventional with respect to OFDM arrangements. Our examination demonstrates that GFDM accomplishes similar Packet Error Rate (PER) and throughput comes about while presenting extra advantages, for example, lessened out-of-band radiation which is the key factor for the 5G communication systems. Overview of Error Performance is the major descriptive task taken into account. At the end we can conclude that GFDM is one of the strong candidates for use in future 5G systems as its applications are based on dynamic spectrum access.

Key words — GFDM, 3GPP, Packet Error Rate (PER) & Throughput.

1. INTRODUCTION

5G framework prerequisites keep on changing & are contingent upon the situation, for example, Machine Type Communications (MTC), Internet of Things (IoT) and versatile communications. To accomplish these necessities an assortment of advances should be conveyed, so as large Multi-User MIMO, millimeter wave interchanges that are slightly smaller and new physical layer waveforms are taken into account. The way the physical layer of waveform shows the result is the key since it impacts framework level execution and handset multifaceted nature.

Basic LTE Architecture 3GPP LTE system is designed to ensure a seamless Internet Protocol (IP) based connectivity between UE and core network. The main component of LTE system architecture includes UE, Radio-Access Network (RAN), and the Evolved Packet Core (EPC) [7] while the combination of LTE RAN and EPC is known as Evolved Packet System (EPS) [8]. Core Network EPC & the evolution of GSM and WCDMA core network.

The GFDM architecture is varied & different. It is more efficient if we code in simple words. The presented GFDM scheme defines transceiver architecture and a PHY concept, allowing to opportunistically exploiting spectrum white spaces for wireless data communications. The GFDM transceiver is wide band and addresses the following demands:

- Low out of band radiation, this is to avoid harmful interference to legacy TV signals
- Simple equalization despite the wideband nature of the transmitted signal.
- Frequency agile white space allocation, flexible signal bandwidth
- Digital implementation to reduce the requirements of the analogue front-end provided it follows the European Standards.

These are the certain things that make GFDM more of an efficient technique when compared to other techniques like OFDM. Generalized frequency division is a technique which somewhere or the other helps makes performance consistent.

2. GFDM Architecture

The GFDM architecture is seemingly very distinctive. Cell systems of the fifth generation (5G) confront distinctive application prerequisites, and need to give a significantly higher information rate. Orthogonal Frequency Division Multiplexing (OFDM) isn't an appropriate waveform for future systems. So as we can see that the GFDM Architecture [2]. Generalized Frequency Division Multiplexing (GFDM), is a summed up multicarrier transmission plot [3]. It is viewed as a promising waveform for the

5G systems on account of its adaptability in tending to a wide assortment of prerequisites [2]. The space-time coding (STC) method is a need for the cutting edge cell frameworks. [4]

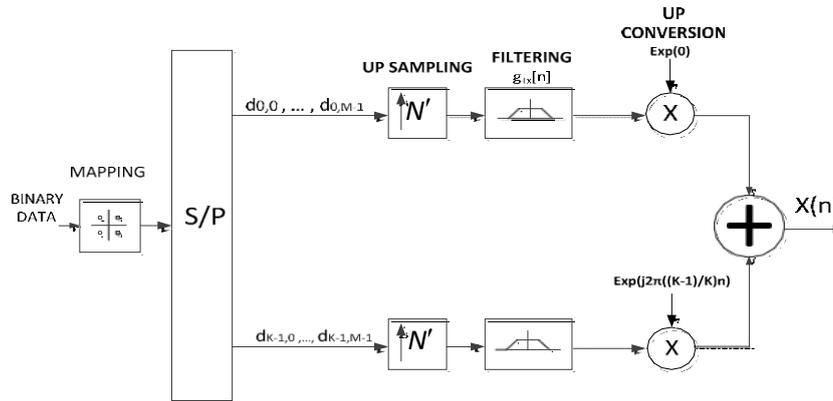


Figure-1 indicates the basic structure of the GFDM transmitter.

To execute the framework level investigation, bit level test systems for the two waveforms (OFDM and GFDM) have been produced and used to ascertain the PER for every client for 9 MCS modes. One thousand channel previews were delivered for each connection (between every UE and its serving BS and every UE and every single one of six first-level meddling BS) to create measurably applicable execution information. The execution of the two waveforms is examined for cases with and without obstruction. Table 1 outlines the MCS plans and the most extreme mistake free throughput for the two waveforms.

At present, there is significant enthusiasm for the outline and execution of new 5G physical layer waveforms. One of the major hopes in this area is from Generalized Frequency Division Multiplexing (GFDM). 5G waveforms are required to help a smooth progress from existing 4G arrangements. In this paper, the execution of a GFDM waveform is noted down with regards to LTE - In utilizing 3D 3GPP channel demonstrate. The various types of receiver models are indicated further. Rate of Error actually gives the exact performance analysis.

3. METHODOLOGY

The basic task is to have high channel utilization rates. [1] To analyze this we need to study the bit error rate (BER) per sequence. Bit Error Rate, (BER) is a key parameter that is utilized as a part of evaluating frameworks that transmit computerized information starting with one area then onto the next.

For GFDM this calculation will showcase the error performance index. Frameworks for which bit error rate, (BER) is pertinent incorporate radio information interfaces and also fiber optic information frameworks, Ethernet, or any framework that transmits information over a system of some shape.

Table - 1 is an indicative showcasing which outlines the MCS plans and the most extremely error free throughput for the two waveforms

Parameter	Value
Sub-frame duration	1ms or 30,720 samples
Slot duration	0.5 ms
Subcarrier spacing	15kHz
Sampling Frequency (clock)	30.72MHz
Number of subcarriers	2048
Number of active sub-carriers	1200
Resource block	12 subcarriers of one slot
Number of OFDM per sub-frame	14 (7 per time slot)
CP length-First symbol	160
CP length-Other symbols	144
Channel coding	Turbo code
MCS modes	QPSK1/3, QPSK1/2, QPSK2/3, 16QAM1/2, 16QAM2/3, 16QAM4/5, 64QAM2/3, 64QAM3/4, 64QAM 4/5

In spite of the fact that there are a few contrasts in the way these frameworks work and the route in which bit mistake rate is influenced, the nuts and bolts of bit error rate itself are as yet the same. At the point when information is transmitted over information connect; there is a plausibility of mistakes being brought into the framework. On the off chance that errors are brought into the information, at that point the respectability of the framework might be bargained. Subsequently, it is important to survey the execution of the framework, and bit error rate, BER, gives a perfect route in which this can be accomplished.

Despite various other factors, BER evaluates the full end to end execution of a framework including the transmitter, beneficiary and the medium between the two. Thus bit error rate, BER empowers the genuine execution of a framework in operation to be tried; as opposed to testing the segment parts and trusting that they will work palatably when set up.

4. THREE RECEIVER MODELS FOR GFDM

A. Channel Model

Let \mathbf{y} be the vector which contains the time samples $y[n]$, that are obtained at the receiver after low-noise amplification, down mixing to baseband and analog-to-digital conversion. Further let us make it a valid point that $\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \sigma^2 \mathbf{I})$ denote a noise vector containing AWGN samples with variance σ^2 . This way we are going to analyze this through various processing schemes. Assuming the analog processing is ideal, the received signal can be expressed as $\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$, (4) where \mathbf{H} denotes the channel. In additive white Gaussian noise (AWGN) channels $\mathbf{H} = \mathbf{I}$, hence $\mathbf{y} = \mathbf{x} + \mathbf{n}$. Also, for that case the cyclic prefix is omitted. For Rayleigh multipath channels, \mathbf{H} is a convolution matrix constructed from a channel response \mathbf{h} with exponential power delay profile. By inserting a CP to the transmit signal, the convolution of the channel filter \mathbf{h} with the transmitted signal \mathbf{x} is made circular. This whole analysis is based on received signal via Channel Model.

After the CP is removed from the received vector \mathbf{y} , frequency domain equalization (FDE) with a single coefficient per sample can be performed. Then, with \mathbf{h} perfectly known at the receiver, $\mathbf{y} = \mathbf{x} + \mathbf{n}$ is obtained, where \mathbf{n} is colored noise. In this paper, the execution of a GFDM waveform is noted down with regards to LTE - In utilizing 3D 3GPP channel demonstrate. The Results are specifically contrasted and conventional with respect to OFDM arrangements which somehow or the other showcase that OFDM was comparatively less efficient technique than GFDM.

B. Matched Filter Receiver

One way to receive the GFDM signal is to apply a matched filter (MF) on each subcarrier separately, which corresponds to (2). Let \mathbf{Y} be a matrix that contains only zeros except on the main diagonal, thus $[\mathbf{Y}]_{n,n} = \mathbf{y}[n]$. Then, according to Fig. 2 and in analogy with the steps described in the previous section, $\hat{\mathbf{D}} = \mathbf{S} \mathbf{M} \mathbf{N} \mathbf{T} \mathbf{G} \mathbf{R} \mathbf{x} \mathbf{Y} \mathbf{W} \mathbf{S} \mathbf{M}$, (4) wherein $\mathbf{G} \mathbf{R} \mathbf{x} = \mathbf{G} \mathbf{H} \mathbf{T} \mathbf{x}$ denotes the receiver matched filter. With vector $\hat{\mathbf{D}}$ the received data is arranged in a vector and the matched filter receiver follows as $\hat{\mathbf{d}} = \mathbf{A} \mathbf{H} \mathbf{y}$.

C. Zero Forcing Receiver

Another receiver method can be obtained directly from (8). When the columns of \mathbf{A} are linearly independent, the pseudo inverse $\mathbf{A}^+ = \mathbf{A} \mathbf{H} \mathbf{A}^+ \mathbf{H}^{-1} \mathbf{A} \mathbf{H}$ can be found such that $\mathbf{A}^+ \mathbf{A} = \mathbf{I}$ [8]. Then with $\hat{\mathbf{d}}$ denoting the received data symbols $\hat{\mathbf{d}} = \mathbf{A}^+ \mathbf{y}$ (10) will be further referred to as the zero forcing (ZF) receiver.

D. Minimum Mean Square Error Receiver

A major drawback of the zero forcing receivers is its inherent property of potential noise amplification, which states:

- That the minimum mean square error is with regards to bits & traces.
- GFDM is one of the strong candidates for use in future 5G systems as its applications are based on dynamic spectrum access.
- The Minimum Mean Square Error is always linearly independent.
- This reduces noise to maximum levels.

E. Packet Error Rate (PER). The capacity of Handset needs to be boosted for this the study of PER is important. Relative study demonstrates that the (PER) of OFDM & GFDM are almost same. So as the basic review tells us that PER for GFDM is almost same. PER values are also inclined throughout the throughput of the abstraction value. Let us consider these values to be in the multiple powers of 10. To find the derivative values. We can consider the values to be as basic as in case of alpha being considered.

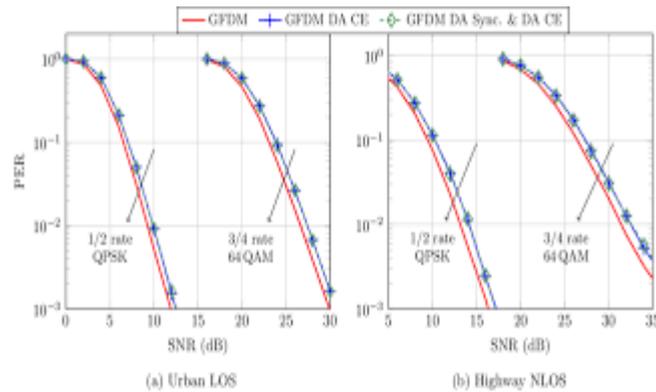


FIG - 2 SUBPLOT

(RED COLOR INDICATES PERFORMANCE OF GFDM)

Generalized frequency division multiplexing (GFDM) which can be considered to a greater extent as a generalization of OFDM. GFDM is an enthralling choice for low-latency applications like internet of things and MTC. With proper management of ICI which occurs inherently due to the non-orthogonal nature of the subcarriers and low complex receiver designs, GFDM is a potential candidate for future wireless needs.

Some of the Outputs with respect to Error Performance are:

- GFDM uses a total number of **NM (These are denoting subcarriers)** data symbols per frame using M time slots with N subcarriers and a g(n) pulse-shape filter whereas in OFDM N subcarriers are transmitted in one time slot with N subcarriers using a rectangular pulse shape filter.
- Guard band insertion. GFDM uses CP between two frames whereas OFDM uses CP between two time slots. In GFDM, interference between time slots can be taken care of by the appropriate choice of pulse shape filter and hence CP is inserted between two GFDM frames.

5. RESULT AND FUTURE SCOPE

GFDM is the most suitable multicarrier scheme & no doubt that for all the future communication systems the most needed requirements is a channel that is efficient. Present day cell framework requests higher information rates, low-inertness transmissions and sensors with ultra low-control utilization. Current cell frameworks of the fourth era (4G) are not ready to meet these developing requests of future versatile correspondence channels. To address this necessity, GFDM, a novel multi-bearer tweak system is proposed to fulfill the future needs of fifth era innovation. GFDM is a square based transmission strategy where beat molding is connected circularly to singular subcarriers. Dissimilar to customary orthogonal recurrence division multiplexing, GFDM transmits various images per subcarrier.

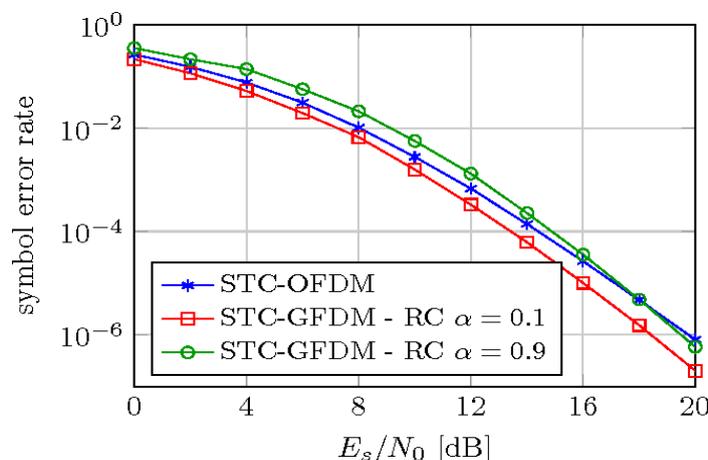


Figure 3 indicates the featured 5G Candidates based on symbol Error Rate

A novel balance proposition for a 5G physical layer needs to address the particular necessities portrayed in this paper. The primary key property of a future waveform is adaptability. This adaptability incorporates the parcelling of time and recurrence assets, and also implies for range designing. The last property is particularly valuable to control the effect of impedance among different clients and between frameworks in contiguous recurrence groups. The Results are specifically contrasted and conventional with respect to OFDM arrangements. Our examination demonstrates that GFDM accomplishes similar Packet Error Rate (PER) and throughput comes about while presenting extra advantages, for example, lessened out-of-band radiation which is the key factor for the 5G communication systems. Overview of Error Performance is the major descriptive task taken into account. At the end we can conclude that GFDM is one of the strong candidates for use in future 5G systems as its applications are based on dynamic spectrum access. So when it comes to conclusion the LTE based synchronization that preserves the excellent spectral properties of the waveform [5] bit error rate performance for channel coded GFDM transmission using iterative receivers, relevant application scenarios and suitable GFDM parameterizations values to greater aspects. GFDM provides proof-of-concept and implementation aspects of the prototype using hardware platforms available today. In summary, the flexible nature of GFDM makes this waveform much suitable & implementable candidate for future 5G networks.

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