Improving Association Rule Mining By Defining A Novel Data Structure

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Abstract - In recent years, growth in digital data storage in rapidly increased due to ease of use and lower cost digital storage media. This data is high dimensional and heterogeneous in nature. The process of knowledge discovery is being affected due to high dimensional and heterogeneous data. This process can be abbreviated as association rule mining (ARM). Though, many association rule mining algorithms have been proposed in recent years to deal with large volume of data, the mining process under-performs when the data size is very large in terms of records. Hence the aim of this work is not to design a new algorithm for mining, but to design a new data structure to store data reliably .The original data is simplified, recognized and access time increased for that data, to meet up efficiency in terms of time and main memory requirements. Lower main memory requirements and faster data access are achieved by means of Shuffling, Inverted Index Mapping and Run Length Encoding. Hence the resulting data structure can be used along with the existing association rule mining algorithms to speed up mining and reducing main memory requirements, without changing original algorithms. This is further improved by replacing Run Length Encoding by Modified Run Length Encoding Algorithm for better memory utilization and efficiency of mining algorithms.

Key Words: Association Rule Mining (ARM), Data Compression, Data Structure, Index Compression, Knowledge Discovery, Modified RLE.

1.INTRODUCTION

In early years, digitization of all technical and non-technical fields has leaded to the production of large amount of digital data every day[1]. Storage of this large data is efficient since the cost of storage on media is less than early storage media. Hence the cost of storage has negligible association with amount and heterogeneity of this data. But it has tremendously affected the mining process. Because of large amount of data, mining has become interesting but time consuming. Association rule mining[2] is well known and researched field for mining rules form given data. Many algorithms were introduced in order to speed up data analysis. Different strategies were used like reduce either number of candidate sets, number of transactions or number of comparisons of both. But any mining process with extremely high dimensional data [1]can be a hard process. So instead of changing existing algorithms or finding new one to speed up mining, it is better to introduce a new data structure [3]to store large data in compressed manner. So here we implemented a new compressed data structure which will store the original data in compressed manner without losing original content. This new compressed data structure is obtained by applying three sequential techniques on the original data. viz Shuffling Inverted index mapping Run length encoding.

Then it is further improved by Modified Run Length Encoding
This new data structure will help in handling, speeding up access to data and fast computing when used with any of the existing mining algorithm.

2.REVIEW OF LITERATURE

Association rule mining [2] is the most important technique used for mining the rules. This aims to extract strong and relative items within input data set. Basically it was designed for market basket analysis which would help shopkeepers arranging the sale items in order to grow the business. Apriori[4] is the first algorithm for association rule mining. It is based on comprehensive search. It works in two steps as I. finding all frequent item sets from data set and II. Deriving association rules from those frequent item sets. If data set has k single items, and N number of transactions, then [2^k-1] item sets can be generated. And of the data set size is huge, the processing is hard, because the complexity of above operation will be O(N X M X k) just to obtain candidate sets. The frequent pattern FP-growth[5] algorithm was introduced to reduce the number of transactions and related comparisons. Data needs to be scanned only once since FP-growth stored frequent items in a tree structure. But it suffers with large number if I/O and large number of memory required storing all sets.

To overcome the existing drawback, like large memory requirements and long computational times, many evolutionary association rule mining algorithms were proposed [6],[7],[8],[9]. But, even after considering mining rules from different views, working with high-dimensional data was hard.

So as a solution, it is found that creating a new data structure in order to reduce the original data set size would be advantageous, and that can be used for speeding up the mining, with current algorithms without changing their original functioning.
The data structure introduced in the paper is meant to reduce the data set size and produce faster data access. Despite this guarantees the data validity and doesn’t change the original data values. The conversion of data into new data structure comprises of three steps viz. 1. Shuffling, 2. Inverted Index Mapping and finally and 3. Data Compression. The Modified Run Length Encoding technique helps in[10] more compression of input data than the original Run Length Encoding algorithm, that eventually helps in improving performance of ARMs.

3.SYSTEM ARCHITECTURE / SYSTEM OVERVIEW

As the ultimate goal of this work is to devise a new data structure which will reduce the data size and speed up the operating.

So as shown in figure the new data structure is obtained by performing three functions on original data. Viz shuffling, inverted index mapping and run length encoding. Each of these will work as follows.

1.Shuffling: Similarity between records is the characteristic of specific data set i.e. two or more records share similar feature values. This characteristic is used to sort records among data using Hamming Distance (HD). HD can be used as similarity metric in order to minimize number of changes in the feature values from record to record. Sorted data is compressed by merging features in subsequent records. Lower the HD between two records implies higher probability of clustering those into same group. Original Data Set is input for this function which is modified to sorted data after completing this function.

2.Inverted Index Mapping: This takes the sorted data as an input and aims to construct the efficient structure i.e. index based structure. Attribute values are indexed based on satisfied transaction and then indexed attribute values can be joined with consecutive transactions to share same values. This inverted index methodology assigns key-value pair to each list of attribute, and each attribute has pointer to transaction index satisfied by that attribute value.

3.RLE encoding: This step is responsible for data compression and faster data access. This takes inverted index structure as an input and groups consecutive indices for each attribute into a 2-tuple that defines a starting index and the total number of consecutive transactions containing the same feature value (index, displacement).

4.Modified RLE: The modified run length encoding scheme gives a major improvement in compression ratio for any kind of data. Analysing the input data is the first and core step. Data is analysed to highlight if there are any largest numbers of sequences that may increase the number of bits to represent the length of each run. In this method if input data contains nearest value with its adjacent data then both value are considered as same data.

The resulting data structure is now compressed without losing values.

4.SYSTEM ANALYSIS

1.Dataset Information: Here, we have used different datasets like Adult and Mushroom each having variant number of Instances and attribute.

2.Software and Hardware Requirements: The above system is implemented using RAM of 1GB and above, Speed of 1.1 GHz. The processor used is intel - CORE i3 and above. A Hard Disk of 20 is used. Operating System Windows 7 with Java 1.8 is used. Development Environment considered here is Netbeans 8.0.2.

3.Performance Parameters

1.Data Size: After analyzing universal compressors like Zip we state that the proposed structure represents the data into a compressed structure according to the resulting file size.

2.Loading Time: as the data size is now compressed, loading time for compressed data will be less than that of loading the original data.

3.Memory Requirements: Analyzing the Adult data set of 465 KB, it only requires 53 KB of main memory by using the new data structure, hence processing the compressed data will ultimately require less memory space.

Table -1: Data Compression

<table>
<thead>
<tr>
<th>Data Structure</th>
<th>Adult</th>
<th>Mushroom</th>
</tr>
</thead>
<tbody>
<tr>
<td>Original</td>
<td>465</td>
<td>372</td>
</tr>
<tr>
<td>RLE</td>
<td>72</td>
<td>68</td>
</tr>
<tr>
<td>MRLE</td>
<td>53</td>
<td>46</td>
</tr>
</tbody>
</table>
Table-2: Time Required to process Apriori Algorithm

<table>
<thead>
<tr>
<th>Dataset</th>
<th>Original</th>
<th>RLE</th>
<th>MRLE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Adult</td>
<td>2663</td>
<td>1204</td>
<td>964</td>
</tr>
<tr>
<td>Mushroom</td>
<td>2358</td>
<td>1146</td>
<td>893</td>
</tr>
</tbody>
</table>

4. Results:

The data sets Adult and mushroom is compressed using shuffling, mapping and RLE and then Modified RLE compression techniques. Then the result are obtained after applying Apriori algorithm on compressed datasets. The observations and results are then plotted in graph in order to compare size and time required to store and process respectively for both original and compressed data structures.

From the graph and table it can be observed that, the compressed data set reduce the size required to store and time required to process.

5. CONCLUSIONS

Association rule mining is being much interesting due to rapid growth of volume of data which. But the mining process is being time consuming for such data using traditional mining algorithms. Hence data compression technique can improve the performance of existing algorithms without changing their original schema. The data compression technique used above compresses the data to be used by mining algorithms and hence improves the performance in terms of data size, loading time/processing time and main memory requirement efficiently. The mining process can be further improved in above terms using MP-Graph for better utilization of memory space and efficiency when large data sets are used.

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